a spelling activity



What do you do with words that don't follow the normal rules of spelling? That's easy—you throw them in jail! This fun activity will help your student remember Rule Breakers in a memorable way.



Assembly Instructions

- 1. Print pages 3-8.
- 2. Cut two slits along the dotted lines and cut out the spaces between the window bars.
- 3. Cut out the playing cards for the level you wish to play (Level 2 students use the Level 2 cards, Level 3 students can use the Level 2 or Level 3 cards, and so on). For best results, use only one level of cards per game.

How to Play

- 1. Choose a card and show it to your student.
- Ask your student to circle the letter or letters that don't say what we expect them to say. For example, in the word *said*, the letters <u>ai</u> say /ĕ/ instead of /ā/.
- 3. Encourage your student to color in the circle to highlight the problem.
- 4. Throw the Rule Breaker in jail! Just slide the Rule Breaker card through the slits so the card peeks out from behind the window bars.
- 5. Have your student write the word on paper.















Did you enjoy this activity? Then you'll love All About® Spelling!

All About Spelling is a seven-level program that teaches encoding, reliable spelling rules, and multisensory strategies to help your student become a proficient speller for life. Based on the latest research, this award-winning program provides complete and comprehensive instruction using the Orton-Gillingham approach. We take the struggle out of spelling!

- Lightly scripted "open and go" lesson plans
- Mastery-based with no gaps
- Suitable for all ages and learning styles
- 100% guarantee and lifetime support



To learn more about *All About® Spelling*, please visit www.AllAboutSpelling.com or call us at 715-477-1976.