





## Level 2 Daily Review Tracker

Date Started	Skill	Lessons and Notes	Date Mastered
	Count within 1000.	2, 22	
	Know when to use addition or subtraction for story problems.	2	
	Count backward from 20.	3	
	Find the value that makes an addition or subtraction equation true.	3, 4: writing equations to represent story problems	
	Skip count by 5's, 10's, and 100's.	5: skip count by 5's 29: skip count by 10's and 100's	
	Identify missing addends.	5	
	Solve compare, difference unknown problems.	6: finding the difference 7: story problems	
	Add and subtract within 100.	8: up to 10 16: up to 20 26: up to 100	
	Count forward or backward to add or subtract.	9: counting on to add 10: counting back to subtract 15: relate counting to subtracting	
	Add 3 single-digit numbers.	11: number and story problems	
	Apply associative properties of addition to solve problems involving 3 numbers.	12: adding 3 numbers within 20 13: analyzing addition methods	
	Decompose/recompose addends to find the sum of 2 or 3 numbers.	14	
	Adding 2 two-digit numbers within 100, including composing a new ten.	17: adding 2 two-digit numbers 18: adding with place value	
	Identify and name shapes.	21	
	Represent quantities within 1000 in different forms.	<ul><li>21: reading three-digit numbers</li><li>23: write numbers using place value</li><li>24: expanded form</li></ul>	
	Find the value of a digit in a three- digit number.	22	
	Use comparison symbols (>, <, =) to compare three-digit numbers.	25	

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	Decomposing a Ten to Subtract within 100.	26	
	Understand the relationship between place value and the number line.	<ul><li>27</li><li>28: add/subtract on a number line</li></ul>	
	Mentally add and subtract tens and hundreds between 100 and 900.	29	
	Use standard units of measurement to find the length of objects.	<ul><li>31: centimeters</li><li>32: estimating length</li><li>33: inches and feet</li><li>34: solve problems within 100</li></ul>	
	Write equations with unknown numbers to represent story problems.	35	
	Tell and write time from analog clocks.	<ul><li>36: use phrases "half past,"</li><li>"quarter past," and "quarter 'til"</li><li>37: count by 5s to tell time</li><li>38: use a.m. and p.m.</li></ul>	
	Find the value of a group of coins.	<ul><li>39: identify coins</li><li>40: count money</li><li>41: solve problems up to 100</li></ul>	
	Add and subtract within 1000 using strategies and algorithms based on place value.	<ul> <li>43: using expanded form</li> <li>44: addition algorithm</li> <li>45: expanded form subtraction</li> <li>with decomposing</li> <li>46: subtraction algorithm</li> </ul>	
	Understand six-digit numbers.	<ul><li>47: read and write in</li><li>standard form</li><li>48: value of each digit</li></ul>	
	Represent numbers up to 9,999 in multiple ways, by place value. (ex., 256 can be 1 hundred, 14 tens, and 16 ones, or 25 tens and 6 ones)	49	
	Round numbers to the nearest ten or hundred.	50, 51	
	Compare and order two and three numbers 9,999 or less using symbols and words.	52: comparing using symbols 53: ordering	